

TVP5150A VBI Quick Start

HPA Digital Audio Video

Introduction

The TVP5150A Video Decoder has an internal Vertical Data Processor (VDP) that can be used to slice various VBI data services such as V-CHIP, Teletext (WST, NABTS), Closed Caption (CC), Wide Screen Signaling (WSS), Program Delivery Control (PDC), Vertical Interval Time Code (VITC), and Video Program System (VPS). These data services are typically transmitted during the vertical blanking interval of the video frame.

VBI System Standard Line Number Number of Bytes Specification Teletext WST A **SECAM** 6-23 (Field 1, Field 2) ITU-R BT 653-2 Teletext WST B 6-22 (Field 1, Field 2) 43 ITU-R BT 653-2 PAL Teletext NABTS C NTSC 10-21 (Field 1, Field 2) 34 ITU-R BT 653-2 Teletext NABTS D NTSC-J 10-21 (Field 1, Field 2) 35 ITU-R BT 653-2 Closed Caption 22 (Field 1, Field 2) 2 EIA-608 PAL 2 Closed Caption 21 (Field 1, Field 2) EIA-608 NTSC WSS ITU-R BT 1119-1 PAL 23 (Field 1, Field 2) 14 bits WSS-CGMS NTSC 20 (Field 1, Field 2) 20 bits IEC 61880 VITC PAL 6-22 SMPTE 12M 9 VITC 10-20 NTSC SMPTE 12M VPS (PDC) PAL 16 13 ETS 300 231 21 (Field 2) V-CHIP NTSC 2 EIA-744 Gemstar 1x NTSC Gemstar 2x NTSC 5 with frame byte User Programmable Programmable Any

Table 1. Supported Data Services

A host or backend receiver can retrieve the sliced data using one of 3 methods:

- 1. I2C access of dedicated Closed Caption, WSS, VITC, VPS, and Gemstar data registers.
- 2. I2C access of an internal 512-byte FIFO used primarily for high-bandwidth data services such as full field teletext.
- 3. As ITU-R BT.656 ancillary data, inserted by the TVP5150A in the data stream during the horizontal blanking interval.

Note: This document will focus primarily on the more commonly used dedicated I2C data registers.



Prior to accessing sliced VBI data, the TVP5150A must be configured for the desired VBI data service. This includes loading of the VDP Configuration Ram (C-RAM) and the Line Mode registers that are used to enable various data services.

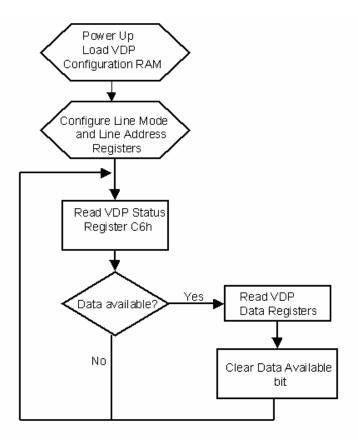


Figure 1. The VDP Configuration Ram Is Loaded Prior to Line Mode Register Setup

VDP Configuration RAM

The first step in configuring the TVP5150A for VBI data slicing is to load the VDP Configuration RAM (C-RAM). The C- RAM defines the data slicing modes for the various data services, with each mode having its own unique RAM address and 16 byte block of memory. Table 2 shows the recommended setup values for the various data services that are supported. Prior to loading the C-RAM, the Line Mode registers must all be programmed with a value of FFh to avoid conflict between the VDP and microprocessor during the load process. Full field mode must also be disabled in I2C register CFh.



Table 2. TVP5150A Configuration RAM Recommended Settings

Index	Addres	0	1	2	3	4	5	6	7	8	9	Α	В	С	D	Е	F
Reserved	000	-	'		3	7	<u> </u>	U	_	erved	3	^		C			_ •
WST SECAM	010	AA	AA	FF	FF	E7	2E	20	26	E6	B4	OE	0	0	0	10	0
Reserved	020	700	701		L			20		erved	<u> </u>	UL.	U	Ü		10	Ŭ
WST PAL B	030	AA	AA	FF	FF	27	2E	20	2B	A6	72	10	0	0	0	10	0
Reserved	040	701	701		•••			20		erved		10	U			10	Ŭ
WST PAL C	050	AA	AA	FF	FF	E7	2E	20	22	A6	98	0D	0	0	0	10	0
Reserved	060	701	,,,,							erved	00	0.5	Ŭ				Ŭ
WST NTSC	070	AA	AA	FF	FF	27	2E	20	23	69	93	0D	0	0	0	10	0
Reserved	080						<u> </u>			erved							
NABTS, NTSC	090	AA	AA	FF	FF	E7	2E	20	22	69	93	0D	0	0	0	15	0
Reserved	0A0						1		Rese	erved				l			I.
NABTS, NTSC-J	0B0	AA	AA	FF	FF	A7	2E	20	23	69	93	0D	0	0	0	10	0
Reserved	0C0		Reserved						1	I							
CC, PAL/SECAM	0D0	AA	2A	FF	3F	04	51	6E	02	A6	7B	09	0	0	0	27	0
Reserved	0E0								Rese	erved					•	•	
CC, NTSC	0F0	AA	2A	FF	3F	04	51	6E	02	69	8C	09	0	0	0	27	0
Reserved	100		Reserved							•							
WSS, PAL/SECAM	110	5B	55	C5	FF	0	71	6E	42	A6	CD	0F	0	0	0	3A	0
Reserved	120		Reserved							•							
WSS, NTSC C	130	38	00	3F	00	0	71	6E	43	69	7C	08	0	0	0	39	0
Reserved	140		Reserved														
VITC, PAL/SECAM	150	0	0	0	0	0	8F	6D	49	A6	85	08	0	0	0	4C	0
Reserved	160								Res	erved							
VITC, NTSC	170	0	0	0	0	0	8F	6D	49	69	94	80	0	0	0	4C	0
Reserved	180								Res	erved							
VPS, PAL	190	AA	AA	FF	FF	ВА	CE	2B	0D	A6	DA	0B	0	0	0	60	0
Reserved	1A0							F	rogra	mmab	le						
Gemstar Custom 1	1B0	СС	СС	FF	FF	05	51	6E	05	69	19	13	0	0	0	60	0

The C-RAM is accessed through the use of three I2C registers (C3h-C5h). Registers C4h and C5h must be programmed with the 9-bit starting address of the block of C-RAM to be programmed. I2C read and write operations are then performed indirectly using register C3h. The C-RAM address is automatically incremented following each I2C transaction. Only the portion of the C-RAM that includes the data service to be used needs to be programmed. If WSS for NTSC is the only desired data service, for example, only the 16 bytes starting at C-RAM address 130h need to be programmed. Figure 3 shows example C code for loading the WSS C-RAM.



Address	C3h-C5h
---------	---------

Address	7	7 6 5 4 3 2 1							
C3h				Configura	ition data				
C4h	RAM address (7:0)								
C5h			F	Reserved			R	AM address 8	

Figure 2. TVP5150A Configuration RAM I2C Access Registers

Example (Write 2 data bytes starting at C-RAM address 130h)

- 1. Set C-RAM starting address.
 - a. Write 0x30 to register 0xC4 (C-RAM address (7:0)).
 - b. Write 0x01 to register 0xC5 (C-RAM address (8)).
- 2. Write the two bytes (0x38 and 0x00)
 - a. Write 0x38 to register 0xC3. Write first byte to C-RAM address 130h.
 - b. Write 0x00 to register 0xC3. Write next byte to C-RAM address 131h.



```
// TVP5150A NTSC WSS C-RAM Load Example
#define TVP5150A 0xB8;
                                            // TVP5150A main I2C address
byte I2C_RegAddress;
byte I2C_Data;
int CRAM_Address, count;
// recommended WSS settings
byte WSS_ARRAY[]={0x38,0,0x3F,0,0,0x71,0x6E,0x43,0x69,0x7C,0x08,0,0,0,0x39,0};
I2C_RegAddress = 0xD0;
                                            // starting address of Line Mode Registers
I2C_Data = 0xFF;
For (count = 0; count < 44; count ++)
   I2CWriteByte(TVP5150A, I2C_RegAddress, I2C_Data); //write FFh to LineMode registers
  I2C_RegAddress ++;
I2CWriteByte(TVP5150A, 0xCF, 0);
                                                 // disable full field mode
CRAM\_Address = 0x130;
                                                 // address of NTSC WSS C-RAM block
I2CWriteByte(TVP5150A, 0xC4, 0x30);
                                                // load C4h with C-RAM address[7:0]
                                                // load C5h with C-RAM address[8]
I2CWriteByte(TVP5150A, 0xC5, 0x01);
For (count = 0; count < 16; count++)
I2CWriteByte(TVP5150A, 0xC3, WSS_ARRAY[count]);
                                                  // write 16 bytes of WSS C-RAM data
                                                    // to register C3h.
```

Figure 3. Example Load of WSS Configuration RAM

Line Mode Registers

After the VDP Configuration RAM is loaded, the Line Mode Registers (D0h-FBh) must be properly configured for the desired VBI data service. Each register in this register bank is linked to a specific video line number and video field. Video lines 6 through 27 of both Field1 and Field2 are supported. For each desired data service, the proper mode configuration bits need to be loaded into the Line Mode register that is linked to the correct video line number. Additional data slicing options such as filtering, error correction, and FIFO routing are also available in the Line Mode registers. Unused Line Mode and Line Address registers must be programmed with FFh. A detailed description of these registers is shown in Appendix A.

The TVP5150A VDP is based on an NTSC line numbering convention, resulting in a 3-line VDP offset relative to actual PAL line numbers. For PAL systems, the Line Mode register for line "N+3" must be used to configure a data service transmitted on line N of the input source. Figure 4 shows example C code for configuring WSS data services for NTSC and PAL. Included in this example is an I2C write to the Pixel Alignment Registers (CBh-CCh), which define the horizontal position where data slicing begins. The value used (0x4E) is recommended for all data services.



Table 3. Line	e Mode Configuratio	n Bits for Sup	ported Modes
---------------	---------------------	----------------	--------------

LINE MODE REGISTER (D0h- FCh) BITS [3:0]	NAME	VIDEO LINE NUMBER	DESCRIPTION
0000b	WST SECAM	6-23 (Field 1, 2)	Teletext, SECAM
0001b	WST PAL B	6-22 (Field 1, 2)	Teletext, PAL, System B,
0010b	WST PAL C	6-22 (Field 1, 2)	Teletext, PAL, System C
0011b	WST, NTSC B	10-21 (Field 1, 2)	Teletext, NTSC, System B,
0100b	NABTS, NTSC C	10-21 (Field 1, 2)	Teletext, NTSC, System C
0101b	NABTS, NTSC D	10-21 (Field 1, 2)	Teletext, NTSC, System D (Japan)
0110b	CC, PAL/SECAM	22 (Field 1, 2)	Closed caption PAL/SECAM
0111b	CC, NTSC	21 (Field 1, 2)	Closed caption NTSC
1000b	WSS, PAL/SECAM	23 (Field 1, 2)	Wide-screen signal, PAL/SECAM
1001b	WSS, NTSC	20 (Field 1, 2)	Wide-screen signal, NTSC
1010b	VITC, PAL/SECAM	6-22	Vertical interval timecode, PAL/SECAM
1011b	VITC, NTSC	10-20	Vertical interval timecode, NTSC
1100b	VPS, PAL	16	Video program system, PAL
1101b	EPG/Gemstar		Electronic program guide – Custom mode
1110b	х	х	Reserved
1111b	Active Video	Active Video	Active video/full field

```
// Example C Code for setting up WSS Line Mode Registers
//
// ...Load CRAM
//
// NTSC WSS Line Mode setup for line 20 of both fields
I2CWriteByte(TVP5150A, 0xEC, 0x09);
                                    // line 20 field 1 (0xEC), mode bits = 0x09
I2CWriteByte(TVP5150A, 0xED, 0x09);
                                    // line 20 field 2 (0xED), mode bits = 0x09
I2CWriteByte(TVP5150A, 0xCB, 0x4E); // Set Pixel Alignment [7:0]to 0x4E
I2CWriteByte(TVP5150A, 0xCC, 0x00); // Set Pixel Alignment [9:8]to 0x00
// PAL WSS Line Mode setup for line 23 (source input) of both fields. PAL line
// numbering has 3 line offset so the Line 26 line mode registers are used.
I2CWriteByte(TVP5150A, 0xF8, 0x08);
                                    // line 26 field 1 (0xF8), mode bits = 0x08
I2CWriteByte(TVP5150A, 0xF9, 0x08); // line 26 field 2 (0xF9), mode bits = 0x08
I2CWriteByte(TVP5150A, 0xCB, 0x4E); // Set Pixel Alignment [7:0]to 0x4E
I2CWriteByte(TVP5150A, 0xCC, 0x00); // Set Pixel Alignment [9:8]to 0x00
```

Figure 4. Line Mode Setup for WSS (Wide Screen Signaling)



Sliced Data Retrieval

The TVP5150A provides dedicated I2C registers (see Table 4) for the retrieval of sliced data. Due to higher bandwidth requirements, teletext data is stored in a 512-byte FIFO. With all other data services, sliced data can be automatically sent to the dedicated registers or to the FIFO depending on the Line Mode setup. The WSS example in Figure 4 results in WSS data being routed to the dedicated WSS data registers.

Table 4. TVP5150A Dedicated VDP Data Registers

Register Name	VBUS Address
VDP Closed Caption (Field 1)	90h – 91h
VDP Closed Caption (Field 2)	92h – 93h
VDP WSS Data (Field 1) (NTSC)	94h – 96h
VDP WSS Data (Field 2) (NTSC)	97h– 99h
VDP WSS Data (Field 1) (PAL)	94h – 95h
VDP WSS Data (Field 2) (PAL)	97h– 98h
VDP VPS (PAL) or Gemstar (NTSC)	9Ah – A6h
VDP VITC Data	A7h – AFh

The internal 512-byte FIFO is used primarily for high-bandwidth teletext acquisition but can also be used for capture of the other data services if enable in the Line Mode register. A header containing information about the sliced data precedes all sliced data that is routed to the FIFO. The FIFO can be directly accessed by the host at I2C address B0h. Bit 0 of the FIFO Output Control register (CDh) must be set to a logic1 to enable host access to the FIFO.

Managing Data Retrieval

The VDP Status Registers (C6h) can be used to determine if sliced data is available. Unmasked data available bits for the supported data services are available in this register.

VDP Status Register

7 10101 000

7	6	5	4	3	2	1	0
FIFO full	FIFO	TTX	CC field 1	CC field 2	WSS	VPS	VITC
error	empty	available	available	available	available	available	available

A logic 1 indicates that sliced data is available. Once set, these bits need to be cleared after data retrieval. Writing a 1 to the appropriate bit(s) in this register clears the status bit. Figure 5 shows an example WSS data retrieval.



```
// Example C Code for WSS-NTSC Sliced Data Read
// Load C-RAM

// Configure Line Mode Registers
byte Status;
byte WSSData[3];

I2CReadBuffer(TVP5150A,0xC6,&Status,1); //read 1 byte(status)from register C6h

If ((Status & 0x20) ==1)
{
    I2CReadBuffer(TVP5150A,0x94,&WSSData[0],3); //if WSS bit set, read the 3 WSS bytes
// at WSS Data registers 94h-96h.
    I2CWriteByte(TVP5150A,0xC6,0x20); // clear WSS available status bit
}
```

Figure 5. Example WSS Data Retrieval

FIFO Access

The internal 512-byte FIFO is used primarily for high-bandwidth teletext acquisition but can also be used for capture of the other data services. The FIFO can be directly accessed by the host at I2C address B0h. Bit 0 of FIFO Output Control register (CDh) must be set to Logic 1 to enable FIFO access. A header containing information about the sliced data precedes all sliced data that is routed to the FIFO. A VDP FIFO Interrupt Threshold register (C8h), FIFO Word Count Register (C7h), and FIFO full/empty status bits (C6h) are available for managing FIFO data flow.

Ancillary Data

An option is available to enable transmission of sliced VBI data as ancillary data in the ITU-R BT.656 video data stream. In this mode, the sliced data is inserted on the Y[7:0] output terminals during the horizontal blanking interval. An 8-byte header containing information about the sliced data is also inserted in the data stream prior to the sliced data. The header includes a 00h, FFh, FFh preamble that identifies the data as VBI ancillary data, so the host or backend must be able to distinguish between this preamble and the ITU-R BT.656 embedded sync codes (FFh, 00h,00h,E/SAV). The first header byte is inserted immediately following the EAV code during the horizontal blanking interval of the digital line where it occurred. The ancillary data header is summarized in Table 5.

Ancillary data mode is enabled by setting bit[6] in the appropriate Line Mode register to a Logic 1 and the Host Access enable bit(0) in register CDh to a Logic 0. When the ancillary data mode is enabled in register CDh, sliced data is not routed to the internal 512-byte FIFO.



Table 5. Ancillary Data Header

Byte No.	D7 (MSB)	D6	D5	D4	D3	D2	D1	D0 (LSB)	Desc	ription			
0	0	0	0	0	0	0	0	0	Ancillary data preamble				
1	1	1	1	1	1	1	1	1] ' '				
2	1	1	1	1	1	1	1	1					
3	NEP	EP	0	1	0	DID2	DID1	DID0	Data ID (DID))			
4	NEP	EP	F5	F4	F3	F2	F1	F0	Secondary data ID (SDID)				
5	NEP	EP	N5	N4	N3	N2	N1	N0	Number of 32 bit data (NN)				
6				Video lii	ne # [7:0]			•	Internal Data	ID0 (IDID0)			
7	0	Internal Data	ID1 (IDID1)										
		error #1 #2											
8	1. Data Data byte 1 st word 2. Data Data byte Data byte												
9		Data byte											
10				Data byte									
11		4. Data Dat											
:					•				:				
									Data byte	N th word			
				m.	Data				Data byte				
				CS	[7:0]				Checksum				
4N+7	0	0	0	0	0	0	0	0	Fill byte				

EP: Even Parity for D0-D5

NEP: Negate Even Parity

DID: 91h: Sliced data from the vertical blanking interval of first field

53h: Sliced data from outside of the vertical blanking interval of first field

55h: Sliced data from the vertical blanking interval of second field

97h: Sliced data from outside of the vertical blanking interval of second field

SDID: This field holds the data format taken from the Line Mode register of the corresponding line.

NN: Number of Dwords beginning with byte 8 through 4N+7. Note this value is the number of Dwords

where each Dword is 4 bytes.

IDID0: Transaction video line number [7:0]

IDID1: Bit 0/1 – Transaction video line number [9:8].

Bit 2 – Match 2 flag. Bit 3 – Match 1 flag.

Bit 4 – 1 if a single error was detected in the EDC block. 0 if no error was detected.

CS: Sum of D0-D7 of 1.Data through last data byte.

Fill byte: Fill byte makes a multiple of 4 bytes from byte zero to last fill byte.

Note: The number of bytes (m) will vary depending on the VBI data service.



Appendix A. Subset of the TVP5150A VDP I2C Registers

Closed Caption Data Registers

Address	90h-93h
---------	---------

Address	7	7 6 5 4 3 2 1 0								
90h				Closed caption	n field 1 byte 1					
91h	Closed caption field 1 byte 2									
92h	Closed caption field 2 byte 1									
93h				Closed caption	n field 2 byte 2					

These registers contain the closed caption data arranged in bytes per field.

WSS Data Registers

Address	94h-99h
---------	---------

NTSC

ADDRESS	7	6	5	4	3	2	1	0	ВҮТЕ
94h			b5	b4	b3	b2	b1	b0	WSS field 1 byte 1
95h	b13	b12	b11	b10	b9	b8	b7	b6	WSS field 1 byte 2
96h			b19	b18	b17	b16	b15	b14	WSS field 1 byte 3
97h			b5	b4	b3	b2	b1	b0	WSS field 2 byte 1
98h	b13	b12	b11	b10	b9	b8	b7	b6	WSS field 2 byte 2
99h			b19	b18	b17	b16	b15	b14	WSS field 2 byte 3

These registers contain the wide screen signaling (WSS) data for NTSC.

Bits 0-1 represent word 0, aspect ratio

Bits 2-5 represent word 1, header code for word 2

Bits 6-13 represent word 2, copy control

Bits 14-19 represent word 3, CRC

PAL/SECAM

ADDRESS	7	6	5	4	3	2	1	0	ВҮТЕ
94h	b7	b6	b5	b4	b3	b2	b1	b0	WSS field 1 byte 1
95h			b13	b12	b11	b10	b9	b8	WSS field 1 byte 2
96h		Reserved							
97h	b7	b6	b5	b4	b3	b2	b1	b0	WSS field 2 byte 1
98h	•		b13	b12	b11	b10	b9	b8	WSS field 2 byte 2
99h	Reserved								

PAL/SECAM:

Bits 0-3 represent group 1, aspect ratio

Bits 4-7 represent group 2, enhanced services

Bits 8-10 represent group 3, subtitles

Bits 11-13 represent group 4, others



VPS Data Registers

Address 9Ah-A6h

ADDRESS	7	6	5	4	3	2	1	0		
9Ah	VPS byte 1									
9Bh		VPS byte 2								
9Ch		VPS byte 3								
9Dh		VPS byte 4								
9Eh		VPS byte 5								
9Fh	VPS byte 6									
A0h	VPS byte 7									
A1h				VPS	byte 8					
A2h				VPS	byte 9					
A3h				VPS I	oyte 10					
A4h				VPS I	oyte 11					
A5h		VPS byte 12								
A6h				VPS I	oyte 13					

These registers contain the entire VPS data line except the clock run-in code or the start code.

VITC Data Registers

Address	A7h-AFh

ADDRESS	7	6	5	4	3	2	1	0	
A7h		VITC byte 1, frame byte 1							
A8h		VITC byte 2, frame byte 2							
A9h		VITC byte 3, seconds byte 1							
AAh		VITC byte 4, seconds byte 2							
ABh		VITC byte 5, minutes byte 1							
ACh		VITC byte 6, minutes byte 2							
ADh		VITC byte 7, hour byte 1							
AEh		VITC byte 8, hour byte 2							
AFh				VITC byt	e 9, CRC	•			

These registers contain the VITC data.



VBI FIFO Read Data Register

Address B0I

7	6	5	4	3	2	1	0			
	FIFO read data									

This address is provided to access VBI data in the FIFO through the host port. All forms of teletext data come directly from the FIFO, while all other forms of VBI data can be programmed to come from the registers or from the FIFO. Current status of the FIFO can be found at address C6h and the number of bytes in the FIFO is located at address C7h. If the host port is to be used to read data from the FIFO, then the output formatter must be disabled at address CDh bit 0.

VDP Configuration RAM Register

Address	C3h-C5h

Address	7	6	5	4	3	2	1	0		
C3h	Configuration data									
C4h		RAM address (7:0)								
C5h				Reserved				RAM address 8		

The configuration RAM data is provided to initialize the VDP with initial constants. The configuration RAM is 512 bytes organized as 32 different configurations of 16 bytes each. The first 12 configurations are defined for the current VBI standards. An additional 2 configurations can be used as a custom programmed mode for unique standards like Gemstar.

Address C3h is used to read or write to the RAM. The RAM internal address counter is automatically incremented with each transaction. Addresses C5h and C4h make up a 9-bit address to load the internal address counter with a specific start address. This can be used to write a subset of the RAM for only those standards of interest. Registers D0h-FBh must all be programmed with FFh, before writing or reading the configuration RAM. Full field mode (CFh) must be disabled as well.



VDP Status Register

Address	C6h
, , , , , , , , , , , , , , , , , , , ,	• • • • • • • • • • • • • • • • • • • •

7	6	5	4	3	2	1	0
FIFO full	FIFO	TTX	CC field 1	CC field 2	WSS	VPS	VITC
error	empty	available	available	available	available	available	available

The VDP status register indicates whether data is available in either the FIFO or data registers, and status information about the FIFO. Reading data from the corresponding register does not clear the status flags automatically. These flags are only reset by writing a 1 to the respective bit. However, bit 6 is updated automatically.

FIFO full error:

0 = No FIFO full error

1 = FIFO was full during a write to FIFO.

The FIFO full error flag is set when the current line of VBI data can not enter the FIFO. For example, if the FIFO has only 10 bytes left and teletext is the current VBI line, the FIFO full error flag is set, but no data is written because the entire teletext line will not fit. However, if the next VBI line is closed caption requiring only 2 bytes of data plus the header, this goes into the FIFO. Even if the full error flag is set.

FIFO empty:

0 = FIFO is not empty.

1 = FIFO is empty.

TTX available:

0 = Teletext data is not available.

1 = Teletext data is available.

CC field 1 available:

0 = Closed caption data from field 1 is not available.

1 = Closed caption data from field 1 is available.

CC field 2 available:

0 = Closed caption data from field 2 is not available.

1 = Closed caption data from field 2 is available.

WSS available:

0 = WSS data is not available.

1 = WSS data is available.

VPS available:

0 = VPS data is not available.

1 = VPS data is available.

VITC available:

0 = VITC data is not available.

1 = VITC data is available.



FIFO Word Count Register

|--|

7	6	5	4	3	2	1	0
			Number	of words			

This register provides the number of words in the FIFO. 1 word equals 2 bytes.

FIFO Interrupt Threshold Register

Address	C8h					
7	T 6	-			 4	0
/	б	ວ	4	3	 1	U
			Number	of words		

This register is programmed to trigger an interrupt when the number of words in the FIFO exceeds this value (default 80h). This interrupt must be enabled at address C1h. 1 word equals 2 bytes.

FIFO Reset Register

Address

Address	C9h							
7	6	5	4	3	2	1	0	
	Any data							

Writing any data to this register resets the FIFO and clears any data present.

Line Number Interrupt Register

CAh

7	6	5	4	3	2	1	0
Field 1 enable	Field 2 enable		_	Line n	umber		

This register is programmed to trigger an interrupt when the video line number matches this value in bits 5:0. This interrupt must be enabled at address C1h. The value of 0 or 1 does not generate an interrupt.

Field 1 enable:

0 = Disabled (default)

1 = Enabled

Field 2 enable:

0 = Disabled (default)

1 = Enabled

Line number: (default 00h)



Pixel Alignment Registers

Address	CBh-CCh
---------	---------

Address	7	6	1	0				
CBh		Switch pixel [7:0]						
CCh		Reserved					Switch p	oixel [9:8]

These registers form a 10-bit horizontal pixel position from the falling edge of sync, where the VDP controller initiates the program from one line standard to the next line standard. For example, the previous line of teletext to the next line of closed caption. This value must be set so that the switch occurs after the previous transaction has cleared the delay in the VDP, but early enough to allow the new values to be programmed before the current settings are required.

FIFO Output Control Register

			Reserved				Host access
7	6	5	4	3	2	1	0
		•					
Address	CDh						

enable This register is programmed to allow I²C access to the FIFO or allowing all VDP data to go out the video port.

Host access enable:

0 = Output FIFO data to the video output Y[7:0]

 $1 = Allow I^2C$ access to the FIFO data (default)

Full Field Enable Register

Address	CFh						
7	6	5	4	3	2	1	0
			Reserved				Full field enable

This register enables the full field mode. In this mode, all lines outside the vertical blank area and all lines in the line mode registers programmed with FFh are sliced with the definition of register FCh. Values other than FFh in the line mode registers allow a different slice mode for that particular line.

Full field enable:

0 = Disable full field mode (default)

1 = Enable full field mode



Line Mode Registers

Address	D0h-FBh
---------	---------

ADDRESS	7	7 6 5 4 3 2 1 0									
D0h		Line 6 Field 1									
D1h		Line 6 Field 2									
D2h		Line 7 Field 1									
D3h				Line 7	Field 2						
D4h				Line 8	Field 1						
D5h	1			Line 8	Field 2						
D6h	<u> </u>			Line 9	Field 1						
D7h	<u> </u>			Line 9	Field 2						
D8h	1			Line 10	Field 1						
D9h	1			Line 10	Field 2						
DAh				Line 11	Field 1						
DBh				Line 11	Field 2						
DCh				Line 12	Field 1						
DDh				Line 12	Field 2						
DEh	1			Line 13	Field 1						
DFh	1			Line 13	Field 2						
E0h	1			Line 14	Field 1						
E1h	1			Line 14	Field 2						
E2h	1			Line 15	Field 1						
E3h	1			Line 15	Field 2						
E4h				Line 16	Field 1						
E5h				Line 16	Field 2						
E6h				Line 17	Field 1						
E7h				Line 17	Field 2						
E8h		Line 18 Field 1									
E9h				Line 18	Field 2						
EAh				Line 19	Field 1						
EBh				Line 19	Field 2						
ECh				Line 20	Field 1						
EDh		Line 20 Field 2									
EEh		Line 21 Field 1									
EFh		Line 21 Field 2									
F0h		Line 22 Field 1									
F1h		Line 22 Field 2						· · · · · · · · · · · · · · · · · · ·			
F2h				Line 23	Field 1						
F3h				Line 23	Field 2			· · · · · · · · · · · · · · · · · · ·			
F4h				Line 24	Field 1						
F5h				Line 24	Field 2						
F6h		Line 25 Field 1									



F7h	Line 25 Field 2
F8h	Line 26 Field 1
F9h	Line 26 Field 2
FAh	Line 27 Field 1
FBh	Line 27 Field 2

These registers program the specific VBI standard at a specific line in the video field.

Bit 7:

- 0 = Disable filtering of null bytes in closed caption modes
- 1 = Enable filtering of null bytes in closed caption modes (default)

In teletext modes, bit 7 enables the data filter function for that particular line. If it is set to 0, then the data filter passes all data on that line.

Bit 6:

- 0 = Send VBI data to registers only.
- 1 = Send VBI data to FIFO and the registers. Teletext data only goes to FIFO. (default)

Bit 5:

- 0 = Allow VBI data with errors in the FIFO
- 1 = Do not allow VBI data with errors in the FIFO (default)

Bit 4:

- 0 = Do not enable error detection and correction
- 1 = Enable error detection and correction (when bits [3:0] = 1 2, 3, and 4 only) (default)

Bits [3:0]:

```
0000 = WST SECAM
```

0001 = WST PAL B

0010 = WST PAL C

0011 = WST NTSC

0100 = NABTS NTSC

0101 = TTX NTSC

0110 = CC PAL

0111 = CC NTSC

1000 = WSS PAL

1001 = WSS NTSC

1010 = VITC PAL

1011 = VITC NTSC

1100 = VPS PAL

1101 = Custom 1

1110 = Custom 2

1111 = Active video (VDP off) (default)

A value of FFh in the line mode registers is required for any line to be sliced as part of the full field mode.



Full Field Mode Register

Address	FCh							
		1	T		T		, ,	
7	6	5	4	3	2	1	0	
Full field mode								

This register programs the specific VBI standard for full field mode. It can be any VBI standard. Individual line settings take priority over the full field register. This allows each VBI line to be programmed independently but have the remaining lines in full field mode. The full field mode register has the same definitions as the line mode registers (default 7Fh).



Appendix B. Sample TVP5150A WinVCC4 CMD File for VBI Setup

- // These commands can be used with the WinVCC4 EVM software to configure the Line Mode
- // registers for a typical NTSC VBI setup.
- // The WR REG commands are direct writes to the I2C registers.
- // Each command shown writes 1 byte to the VBUS address
- // specified in the command line.

BEGIN DATASET

DATASET_NAME,"TVP5150A NTSC VDP/VBI SETUP"

INCLUDE, VDPRegsIdle.inc // Set VDP registers to their default state

INCLUDE, SlicerRAM_601.inc // Load VDP configuration RAM

WR_REG,VID_DEC,0x01,0xD8,0x44 // Line10 (Field 1)-TTX NTSC

WR_REG,VID_DEC,0x01,0xD9,0x44 // Line10 (Field 2)-TTX NTSC

WR REG,VID DEC,0x01,0xE0,0x0B // Line14 (Field 1)-VITC NTSC

WR REG,VID DEC,0x01,0xE1,0x0B // Line14 (Field 2)-VITC NTSC

WR_REG,VID_DEC,0x01,0xEC,0x09 // Line20 (Field 1)-WSS NTSC

WR_REG,VID_DEC,0x01,0xED,0x09 // Line20 (Field 2)-WSS NTSC

WR_REG,VID_DEC,0x01,0xEE,0x07 // Line21 (Field 1)- CC NTSC

WR_REG,VID_DEC,0x01,0xEF,0x07 // Line21 (Field 2)- CC NTSC

WR_REG,VID_DEC,0x01,0xCD,0x01 // Enable FIFO access, disable ANC data

WR_REG,VID_DEC,0x01,0xCB,0x4E // Set Pixel Alignment [7:0] to 4Eh

WR_REG,VID_DEC,0x01,0xCC,0x00 // Set pixel Alignment [9:8] to 0

END_DATASET



```
// These commands can be used with the WinVCC4 EVM software to configure the Line Mode
// registers for a typical PAL VBI setup. For PAL systems, the Line Mode register has a +3 line
// offset relative to the actual line number. Each command shown writes 1 byte to the I2C
// address specified in the command line.
BEGIN_DATASET
DATASET NAME, "TVP5150A PAL VDP/VBI SETUP"
INCLUDE, VDPRegsIdle.inc
                                       // Set VDP registers to their default FFh state
INCLUDE, SlicerRAM 601.inc
                                       // Load VDP configuration RAM
WR_REG,VID_DEC,0x01,0xD8,0x41
                                       // Line10 (Field 1)-TTX-B PAL(Line7)
WR REG, VID DEC, 0x01, 0xD9, 0x41
                                       // Line10 (Field 2)-TTX-B PAL (Line7
WR_REG,VID_DEC,0x01,0xEA,0x0C
                                       // Line19 (Field 1)-VPS PAL (Line 16)
WR_REG,VID_DEC,0x01,0xEB,0x0C
                                       // Line19 (Field 2)-VPS PAL (Line 16)
WR_REG,VID_DEC,0x01,0xF0,0x0A
                                       // Line22 (Field 1)-VITC PAL(Line 19)
WR REG, VID DEC, 0x01, 0xF1, 0x0A
                                       // Line22 (Field 2)-VITC PAL(Line 19)
WR REG, VID DEC, 0x01, 0xF6, 0x06
                                       // Line25 (Field 1)-CC PAL(Line 22)
WR REG, VID DEC, 0x01, 0xF7, 0x06
                                       // Line25 (Field 2)- CC PAL(Line 22)
WR REG, VID DEC, 0x01, 0xF8, 0x08
                                       // Line26 (Field 1)-WSS PAL(Line 23)
WR REG, VID DEC, 0x01, 0xF9, 0x08
                                       // Line26 (Field 2)-WSS PAL(Line 23)
WR_REG,VID_DEC,0x01,0xCD,0x01
                                       // Enable FIFO access, disable ANC data
WR_REG,VID_DEC,0x01,0xCB,0x4E
                                       // Set Pixel Alignment [7:0] to 4Eh
WR_REG,VID_DEC,0x01,0xCC,0x00
                                       // Set pixel Alignment [9:8] to 0
END DATASET
```



Appendix C. Example TVP5150A C Code

```
// TVP5150A WSS Example
#define TVP5150A 0xB8;
                                        // TVP5150A main I2C address
byte I2C_RegAddress,Status;
byte I2C_Data;
int CRAM_Address, count;
// recommended WSS settings
byte WSS_ARRAY[]=\{0x38,0,0x3F,0,0,0x71,0x6E,0x43,0x69,0x7C,0x08,0,0,0,0x39,0\};
byte WSSData[3];
                   // data array for WSS
// initialize
// load WSS C-RAM
I2C_RegAddress = 0xD0;
                                        // starting address of Line Mode Registers
I2C_Data = 0xFF;
For (count = 0; count < 44; count ++)
  I2CWriteByte(TVP5150A, I2C_RegAddress, I2C_Data); //write FFh to LineMode registers
  I2C_RegAddress ++;
12CWriteByte(TVP5150A, 0xCF, 0);
                                             // disable full field mode
CRAM\_Address = 0x130;
                                             // address of NTSC WSS C-RAM block
I2CWriteByte(TVP5150A, 0xC4, 0x30);
I2CWriteByte(TVP5150A, 0xC5, 0x01);
                                             // load C4h with C-RAM address[7:0]
                                             // load C5h with C-RAM address[8]
For (count = 0; count < 16; count++)
I2CWriteByte(TVP5150A, 0xC3, WSS_ARRAY[count]); // write 16 bytes of WSS C-RAM data
                                                // to register C3h.
I2CWriteByte(TVP5150A, 0xCB, 0x4E); // Set Pixel Alignment [7:0]to 0x4E
I2CWriteByte(TVP5150A, 0xCC, 0x00); // Set Pixel Alignment [9:8]to 0x00
// NTSC WSS Line Mode setup for line 20 of both fields
I2CWriteByte(TVP5150A, 0xEC, 0x09); // line 20 field 1 (0xEC), mode bits = 0x09 I2CWriteByte(TVP5150A, 0xED, 0x09); // line 20 field 2 (0xED), mode bits = 0x09
// PAL WSS Line Mode setup for line 23 (source input) of both fields. PAL line
// numbering has 3 line offset so the Line 26 line mode registers are used.
 \begin{tabular}{ll} I2CWriteByte(TVP5150A, 0xF8, 0x08); & // line 26 field 1 (0xF8), mode bits = 0x08 \\ I2CWriteByte(TVP5150A, 0xF9, 0x08); & // line 26 field 2 (0xF9), mode bits = 0x08 \\ \end{tabular} 
I2CWriteByte(TVP5150A, 0xCD, 0x01); // disable ANC data, enable FIFO access.
// check status and get sliced data
I2CReadBuffer(TVP5150A,0xC6,&Status,1); //read 1 byte(status)from register C6h
If ((Status & 0x20) ==1)
  I2CReadBuffer(TVP5150A,0x94,&WSSData[0],3); //if WSS bit set, read the 3 WSS bytes
                                             // at WSS Data registers 94h-96h.
  I2CWriteByte(TVP5150A,0xC6,0x20);
                                             // clear WSS available status bit
```

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